

WASATCH SOCCER CLASSIC TOURNAMENT RULES

Rules of Play

1. FIFA and UYSA rules as amended for youth soccer competition

Number of Games

2. Each team plays a minimum of three games.

Structure of Games

1. **PLAYING TIME:**

Pool Play

| | | | |
|----------------|-------|---------------|------------------|
| U-9 | 6 v 6 | 20 min. half, | 5 min. half-time |
| U-10 | 8 v 8 | 25 min. half, | 5 min. half-time |
| U-11 | 8 v 8 | 25 min. half, | 5 min, half time |
| U-12 | | 25 min. half, | 5 min. half-time |
| U-13 and U-14 | | 30 min. half, | 5 min. half-time |
| U-15 and older | | 35 min. half, | 5 min. half-time |

Semi Finals & Finals

| | | | |
|----------------|-------|---------------|------------------|
| U-9 | 6 v 6 | 20 min. half, | 5 min. half-time |
| U-10 | 8 v 8 | 25 min. half, | 5 min. half-time |
| U-11 | 8 v 8 | 30 min. half, | 5 min, half time |
| U-12 | | 30 min. half, | 5 min. half-time |
| U-13 and U-14 | | 35 min. half, | 5 min. half-time |
| U-15 and older | | 40 min. half, | 5 min. half-time |

2. Championship bracket games allow for two 5-minute overtime periods if the teams are tied at the end of regulation play. If the game is still tied after the two overtime periods, the game is decided by the taking of kicks from the penalty mark per FIFA rules.
3. **SCORING:**
 - 6 points Win
 - 3 points Tie
 - 1 point for each goal scored (up to maximum of 3 points)
 - 1 point Shutout (not awarded for a 0-0 tie)
 - 1 point for each red card

4. The championship bracket seeding is determined by the highest point total. Ties are broken in the following manner:
 - 1st – head to head record
 - 2nd – the team allowing the least number of goals
 - 3rd – the goals scored divided by the goals allowed plus 1
 - 4th – the team having the most goals scored
 - 5th – the team having the most shutout wins
 - 6th – FIFA kicks from the penalty mark
5. The tournament committee reserves the right to combine age groups if necessary to complete brackets.
6. Teams not ready to play at game time **FORFIET** that game.
7. The team winning by **FORFIET** must line up for play and score one goal in the presence of the referee. They are awarded 8 points (6 for win, 1 for goal scored, 1 for shutout).

Playing Conditions

1. In the event of inclement weather, one half of play determines the outcome. The tournament committee may adjust the game length and field assignments.

Uniforms

1. The first team on the bracket is the home team. Teams and parents will sit on the sidelines in accordance with the current UYSA policy. The home team will provide the game ball and is required to change their uniforms if there is a color conflict.

Team and Player Certification

1. **PASSES:** Player and coach passes are required for all games.
2. **ROSTER:** Coaches must present their team roster at check in. New teams/recreation teams must present copies of birth certificates. The following roster limits apply.

| | |
|----------------|------------------------|
| U-9 | 12 player roster limit |
| U10 & U-11 | 14 player roster limit |
| U-12 and older | 18 player roster limit |
3. **GUEST PLAYERS:** Five guest players are allowed for each roster.
4. **PLAYER ELIGIBILITY:** The eligibility of each player will be determined by the official roster and player pass as issued by the team's state organization. Any roster changes after check-in need to be approved by the tournament director.

Player Substitutions

1. Unlimited substitutions are allowed with the permission of the referee during any stoppage of play.

Team Discipline

1. Conduct of players, coaches and spectators are monitored by the referees under FIFA rules.
2. Any player or coach receiving a **RED CARD** must immediately leave the field of play and takes no further part in that game or the next game scheduled to play.
3. The referee retains the pass of any red carded player or coach. These passes are given to the tournament committee at the end of the game who returns them to the coach of the red carded individual.
4. All names of the red carded players and coaches are forwarded to their respective state association.
5. Coaches must remain in the bench area. No mechanical signaling devices are permitted. All communications with referees must be through team captains.
6. Teams are responsible for the good conduct of their players, coaches, and spectators during all competition.
7. Spectators may not enter the field of play or interfere with the game or participants in any way.
8. Alcohol, drugs and animals are not allowed.

Referees

1. **THE REFEREE'S WORD IS FINAL.** No judgment protests are accepted.
2. USSF certified and registered referees are provided by the tournament committee. Games are supervised using the diagonal system of control.
3. If an assigned referee fails to appear and cannot be replaced by the tournament committee, club linesmen will be provided first by the home team, and then by the visiting team.
4. Referees report the results of each game to the referee headquarters
5. Protests as to the eligibility of a player may be made prior to a game with any given team, but is not allowed in subsequent games with the same team.

Awards

1. **AWARDS:** all members of the first and second place teams will be presented with individual awards.

Financial

1. **NO REFUND** after the team has been accepted into the tournament.
2. **FINANCIAL RESPONSIBILITY.** The Wasatch Soccer Classic, its directors and members do not assume any financial responsibility for any injury or illness or death occurring during and/or traveling to or from this tournament by any persons, player, coach, official or spectator. Insurance coverage is the responsibility of the individual club entering the competition. No club is allowed to enter the competition without first providing proof of such insurance at the time of requesting entry into the competition.